

• Group: A non-empty set coupled with a binary operation that satisfy the following axioms:  
Let  $S$  be the non-empty set and ' $\circ$ ' be the binary operation. Then,

1) Associativity:  $a \circ (b \circ c) = b \circ (c \circ a) = c \circ (a \circ b)$ . where  $a, b, c \in S$ .

2) Inverses:  $a \circ a^{-1} = e$  where  $a, a^{-1}, e \in S$ .

3) Identity:  $a \circ e = e \circ a = a$   $a, e \in S$ .

Existence Axioms.

• Sets: Set is a collection. e.g. set of numbers, animals, etc.

$\mathbb{R} \Rightarrow$  Set of real numbers.

$\mathbb{Z} \Rightarrow$  set of integers.

• Matrices: A  $n \times m$  array of numbers [though they can <sup>(have)</sup> (be) anything you want].

$\therefore$  If  $M$  is a  $n \times m$  matrix,  $M =$

$$\begin{bmatrix} a_{11} & a_{12} & a_{13} & \dots & a_{1m} \\ a_{21} & a_{22} & \dots & \dots & a_{2m} \\ a_{31} & a_{32} & \dots & \dots & a_{3m} \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ a_{n1} & \vdots & \vdots & \vdots & a_{nm} \end{bmatrix}$$

where the  $a_{ij}$ <sup>th</sup> entry belongs to the  $i$ <sup>th</sup> row and the  $j$ <sup>th</sup> column.

$n \equiv$  No. of rows

$m \equiv$  No. of columns.

Addition: It is done component-wise.

e.g. for a  $2 \times 2$  matrix that has  $\mathbb{R}$  entries,

$$\begin{bmatrix} a & b \\ c & d \end{bmatrix} + \begin{bmatrix} a' & b' \\ c' & d' \end{bmatrix} = \begin{bmatrix} a+a' & b+b' \\ c+c' & d+d' \end{bmatrix}$$

Multiplication: It is done by multiplying the row of one matrix with the column of another matrix.

e.g. for a  $2 \times 2$  matrix, with  $\mathbb{R}$  entries,

$$\begin{bmatrix} a & b \\ c & d \end{bmatrix} \begin{bmatrix} a' & b' \\ c' & d' \end{bmatrix} = \begin{bmatrix} aa'+bc' & ab'+bd' \\ ca'+dc' & cb'+dd' \end{bmatrix}$$

Note:  $AB \neq BA$ .

It is non-commutative.

Modular Arithmetic: Performing addition, multiplication, division, and subtraction with a different base number.

General addition, etc. are in base 10.

However, choose whatever base you like but mention it while performing arithmetic.

$\therefore a \equiv b \pmod{n}$  means "a is congruent to b modulo n", which means that "b is the remainder one gets if one divides a by b."

$\therefore a \equiv b \pmod{n} \Rightarrow a = kn + b$   $a, k, b \in \mathbb{K}$ .

$\downarrow$   
Division Algorithm

e.g.  $2 \equiv 0 \pmod{2}$ ,  $5 \equiv 5 \pmod{7}$ ,  $9 \equiv 1 \pmod{8}$

Exercises.

1) Solve the following:

- $5 \pmod{4}$
- $3 \pmod{3}$
- $11 \pmod{4}$
- $15 \pmod{7}$
- $8 \pmod{9}$
- $11 \pmod{15}$
- $3^2 \pmod{3}$
- $4^{71} \pmod{5}$
- $100^{100} \pmod{101}$

2) Solve the following:

•  $\begin{bmatrix} 2 & 8 \\ 7 & 6 \end{bmatrix} + \begin{bmatrix} 11 & 1 \\ 14 & 7 \end{bmatrix}$

•  $\begin{bmatrix} 6 & 3 \\ 2 & 1 \end{bmatrix} \begin{bmatrix} 11 & 3 \\ 7 & 2 \end{bmatrix}$

•  $\begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$

•  $\begin{bmatrix} 8 & 1 \\ 9 & 0 \end{bmatrix} + \begin{bmatrix} 7 & 0 \\ 1 & 9 \end{bmatrix}$

•  $\begin{bmatrix} 6 & 3 \\ 3 & 6 \end{bmatrix} \begin{bmatrix} 6 & 3 \\ 3 & 6 \end{bmatrix}$

•  $\begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix}$